

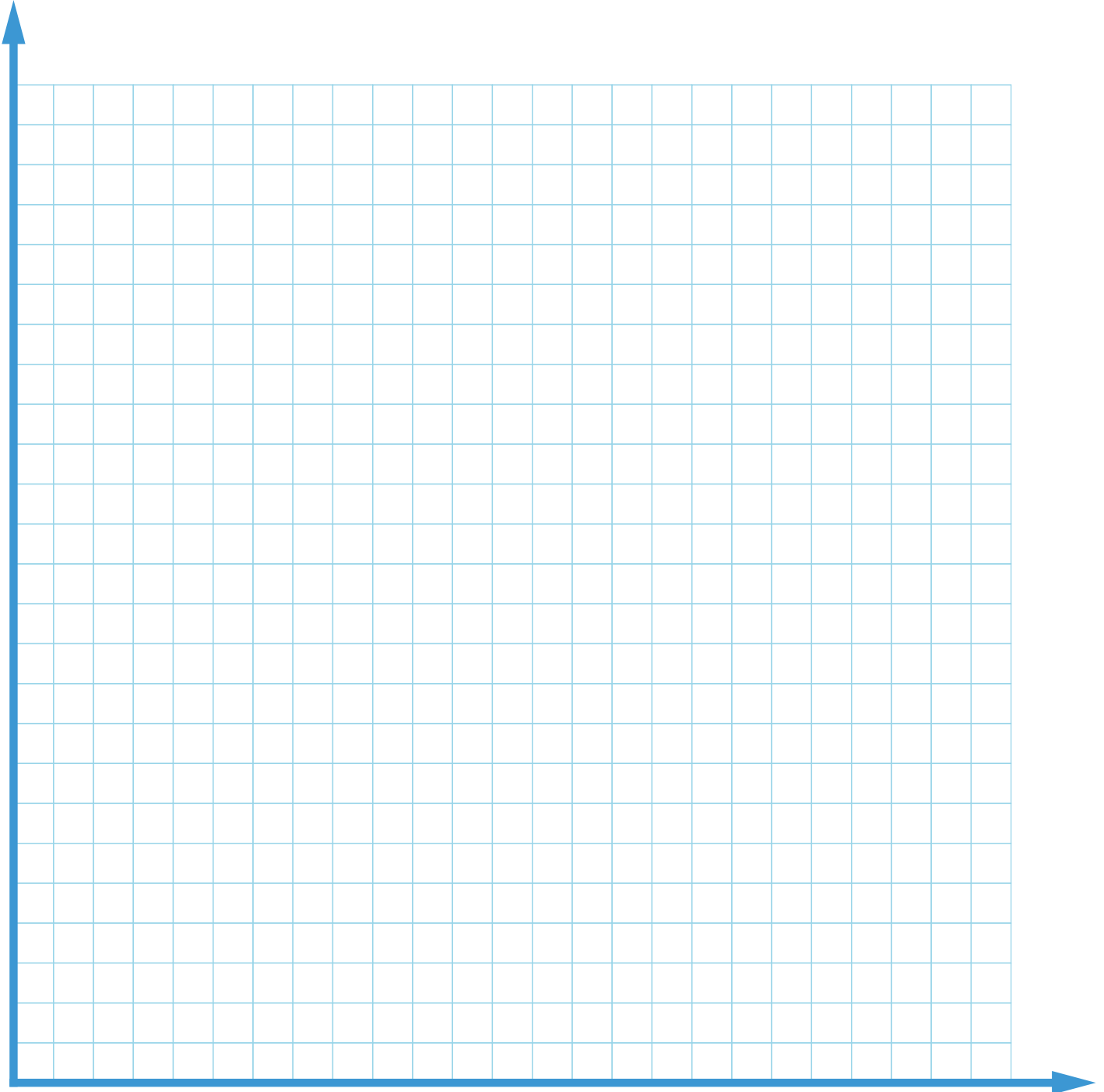
Traverse the Terrain Handout

Mapping Coordinates

Team Name:

Date:

Label the axes and the values on both axes. Draw a map of your model terrain with all the obstacles plotted and labeled with the correct coordinates.



Traverse the Terrain Handout

Navigation Instructions

Team Name:

Date:

After you've checked another team's map for accuracy, create a set of instructions for navigating the rover through the terrain using coordinates.

Give directions using at least five coordinates to move the rover from the starting point to the destination point. Assume the rover is moving in a straight line to each of the coordinates you have given it.

Directions	
Step 1	
Step 2	
Step 3	
Step 4	
Step 5	
(More steps are optional)	
Step 6	
Step 7	
Step 8	
Step 9	
Step 10	
Step 11	
Step 12	